

**THE RULES OF THE GAME**  
**THE AMAZING RACE OF SEMARANG STATE UNIVERSITY**  
**2016**

***The Things to Prepare***

- All participants should wear sports shoes, t shirts, and trousers (or shorts)
- Please be in the EMBUNG (meeting point) 15 minutes before the schedule (08.15)
- Please bring your own personal equipment such as glasses, hat, towel and so on
- Please bring your own medication if you need any (the committee will have first aid box only)
- Please have a breakfast at least 45 minutes before the game (on your own)
- PLEASE park your vehicles close to the meeting point

***The Basic Rules***

- Each participant will be given number tag for their identity (it will be used for door prize shuffle)
- The participants will be divided into groups of two to three people
- The starting point of the race will be in the meeting point (somewhere around the PUSLAKES UNNES (EMBUNG))
- The starting time of the race will be after the Technical Meeting
- The participants will only be allowed to run, walk, or jogg. (no push bikes, motorbikes or car)
- The participants will be given some sheets of paper containing information of the clues you have to do and the MAP of Semarang State University.
- The participants will have to finish all the clues/ get all the clues to complete the game
- The team finishing first will be granted the first winner of the Amazing Race of Semarang State University 2016
- Other rules and conditions will be explained in the Technical Meeting

**Contact person**

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**Good Luck,**

***The Commiittee***